



# RUST BULLET® CLEAR COAT for CONCRETE APPLICATION GUIDELINES

## Rust Bullet® for Concrete – Ideal for Garage Floors, Patios, and Basements

Rust Bullet's Patented Technology provides superior protection. To ensure you achieve the best possible results, it is extremely important that these Guidelines are read and followed thoroughly before use. Please refer to the most current Application Guidelines available at [www.RustBullet.com](http://www.RustBullet.com) or by calling Rust Bullet Technical Support at 800-245-1600. **IMPORTANT: Failure to read and follow these guidelines may result in poor coating performance.**

### **SURFACE PREPARATION**

The proper surface preparation prior to applying Clear Coat for Concrete will ensure optimum performance. Clear Coat for Concrete is intended as a topcoat over Rust Bullet for Concrete. Average drying time between coats is 4 to 6 hours. The previous coat should be dry to the touch. As soon as there is no transfer of coating to a gloved finger, you are ready for an additional coat. Do not exceed 12 hours between coats. If 12 or more hours have lapsed, wait for Rust Bullet to cure for at least 24 hours then lightly scuff with 150 grit (just enough to roughen the finish) before applying additional coats. Note: These drying times are meant to be a guide only; actual drying times can vary significantly based on WFT, temperature, relative humidity, and other factors.

### **PRODUCT PREPARATION**

Do not open when the coating temperature is below 32°F (0°C). Stir thoroughly for at least 3 minutes or until the anti-skid material (optional) is completely uniform and homogeneous. If stirring by mechanical means, stir slowly without creating a vortex. Do not shake or whip air into the coating. Do not thin. Stir thoroughly in-between coats.

### **APPLICATION**

Clear Coat for Concrete may be applied by brush or nap roller. Do not use foam. Remove any loose fibers from the roller. Theoretical coverage is approximately 350-400 ft<sup>2</sup>/gal/coat depending on the method of application. Recommended air or surface temperature should not be below 35°F (2°C) or above 110°F (43°C). Ideal application temperature is between 50°F (10°C) and 80°F (27°C) with humidity below 90%. Never apply Clear Coat for Concrete while raining or under threat of rain. Coat small sections at a time (4'x4'). Work at a steady pace, rolling a zig zag or a "W" pattern. Apply a medium coat approximately 2-3 mils; too thick may cause bubbling and too thin may cause "crawling". Avoid excess buildup at the edges of the roller. Move into the next area and blend it into the previously finished areas. If the use of color chips or decorative flakes is desired, sprinkle onto the final wet coat of Rust Bullet for Concrete and allow to dry 2-6 hours up to 12, then seal with Clear Coat for Concrete. One coat is generally sufficient when using to seal in a random broadcast of decorative flake. Two coats are recommended for full a broadcast. If more than one coat is necessary, when applying the additional coat(s), the previous coat should be dry to the touch; if there is no transfer of coating to a gloved finger it is safe to apply the subsequent coats. Average drying time between coats is 4 to 6 hours. The previous coat should be dry to the touch. As soon as there is no transfer of coating to a gloved finger, you are ready for an additional coat. Do not exceed 12 hours between coats. If 12 or more hours have lapsed, wait for Rust Bullet to cure for at least 24 hours then lightly scuff with 150 grit (just enough to roughen the finish) before applying additional coats. Note: These drying times are meant to be a guide only; actual drying times can vary significantly based on WFT, temperature, relative humidity, and other factors. If anti-skid protection is desired, one of the following methods may be followed:

- mix an anti-skid additive into the last coat of Clear Coat for Concrete (follow the non-skid manufacturer mixing directions);
- Sprinkle anti-skid material onto a tacky coat of Rust Bullet for Concrete then apply an additional coat to seal. When choosing a non-skid additive, it is important to choose one compatible with moisture cured urethane.

### **CLEAN-UP, PRODUCT STORAGE AND HANDLING**

Remove fresh, uncured coating immediately using Rust Bullet Solvent or compatible solvent; follow solvent manufacturer's directions. Cured product is removed with mechanical sander or sharp tool. Rust Bullet residue will harden, destroying equipment if not cleaned immediately. Immediately wipe clean any coating from the rim of the container before resealing. Never pour Rust Bullet that has been exposed to air or moisture back into the container. If a skin has formed in a new unopened container or a sealed container, remove the skin and discard properly. Rust Bullet coatings are packaged in unlined paint cans. If the coating is transferred to another container, a clean unlined paint can (or similar unlined metal container) must be used. Unopened cans have a shelf life of approximately two years. The shelf life of an opened can is approx. one month.

### **SAFETY CONSIDERATIONS**

Use with adequate ventilation, and if necessary, use only respiratory protection authorized in the U.S. Federal OSHA Respiratory Protection Standard (29 CFR 1910.134), equivalent U.S. State standards, Canadian CSA Standard Z94.4-93, the European Standard EN149, or EU member states. **IMPORTANT:** Protective clothing, gloves, and eye protection are recommended during set-up, application and cleanup; it is extremely difficult to remove Rust Bullet coatings from skin after about 5 minutes. Immediately wipe with a rag and soap and water. Any coating residue will wear off in about 7-10 days. Avoid open flames, pilot lights, sparks, heating elements, cigarettes, or any and all possible sources of ignition. **For more complete coverage of safety issues refer to the GHS SDS at [www.RustBullet.com](http://www.RustBullet.com).**

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